DIGITAL LEARNING ASSIGNMENT #3:

SOCIAL MEDIA AND ME

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How have social media platfroms changed the way we consume and understand information?

Social media has changed the way we consume information by making it so accessible. For example, "explore pages" on Instagram are basically never ending, allowing for the user to spend countless hours scrolling because there is just so much to see. It becomes harder and harder to limit yourself to the amount of screen time you use since there is just so much information. It has also changed the way we understand information. For example, if there is a news story spreading around the internet and it makes its way to social media, everyone is allowed to post or comment about it, even if they don't have the proper credentials. This can create fake news or spread false rumours and makes it hard to see what the story story is.

What value do you get from online social interactions?

Personally, I don't use online social interaction much, and therefore, do not value it a ton, however, I think it can be useful. For example, if you have a friend that lives far away, then social media can be a useful way to catch up with them or communicate with them. It can also be useful to talk to other people who have the same interests as you on websites such as Reddit, for example. However, you would have to be very careful in this type of situation to not give out any personal information and be aware about who you are speaking to.

How is social media and social capital helping to form youth cultures?

Youth culture is always changing due to social media and the social capital. One reason of why this is happening is because posts and news are so easily spread around, even if the person posting it in the first place has no credentials/could be preading false information. Youth are highly impressionable, meaning that social media influencers and big companies using social media are able to start trends and spread information that could hurt the mental health of the youth, if the message is negative. Youth will most likely believe what these people say, because as I said before, youth are very, very impressionable and easily influenced by people they may idolize which mostly consist of people who have an online presence.

Do you see any similarities between the world presented and the the world you live in?

I think the world presented isn't supposed to reflect the world we live in, but serve as a sort of "warning" of how it could become in the future if we aren't careful. The world presented in the video is more like an extreme exaggeration of what our world is like. However, many users of social media have the same ideologies that the more positive feedback you receive on a post, the better of a person you are or you hold more value.

How does the main character gain or lose points?

Why are these points important to her? What value might be derived from this type of social interaction?

The main character gains or loses points based off what ratings out of five she receives on her social media posts or the things she does. These types of points are important to her because they show how much worth she holds to the people around her or how good of a person she is. She wants a high rating and will do things she doesn't enjoy so that the people around her will value her. The value derived from this social interaction contributes to the social hierarchy of the society that the main character lives in. This type of social interaction places a value on herself and the people around her, giving them ranks.

How are social interactions changed in the world of these clips?

Social interactions now only take place in the world of these clips for the sole purpose of getting a higher ranking. For example, the only reason the main character was brought a smoothie by her coworker was so that he could get a higher rank because his had dropped recently. Online interactions include who has rated you, and how high they rated you in notification form. Basing your social interaction on trying to please people is not only manipulative, but very unhealthy and can make you feel lonely, or make you not trust anyone because they might bring down your rating. This society has pretty much eliminated the concept of friends due to its manipulative and selfish nature.

Works Cited

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